

CS103  
WINTER 2025



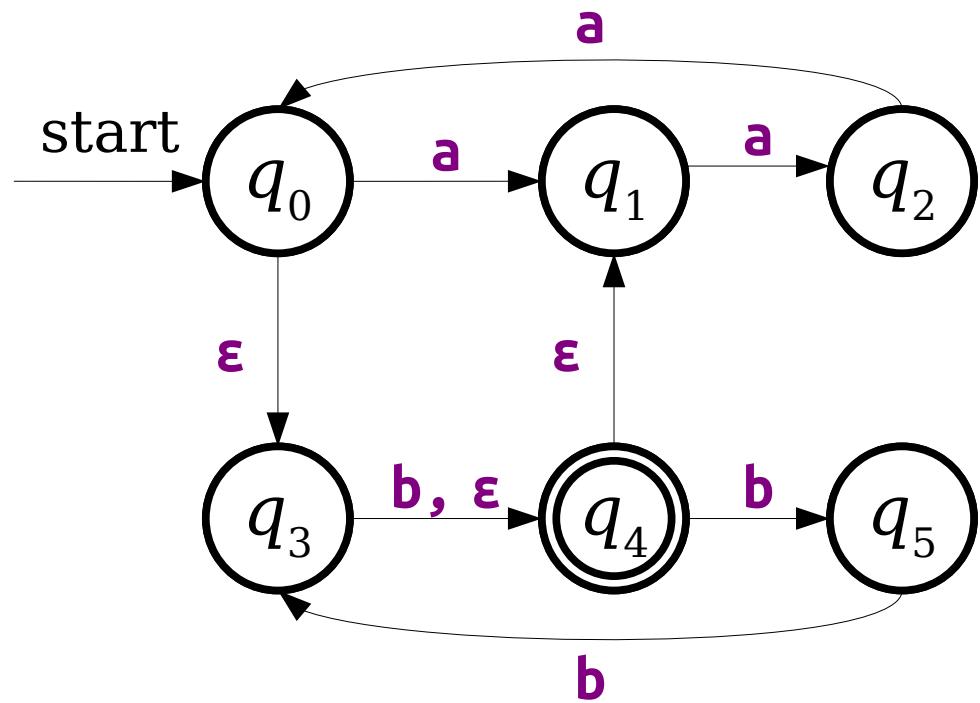
# Lecture 16: Finite Automata

**Part 3 of 3**

Recap from Last Time

# NFAs

- An **NFA** is a
  - **N**ondeterministic
  - **F**inite
  - **A**utomaton
- NFAs have no restrictions on how many transitions are allowed per state.
- They can also use  $\epsilon$ -transitions.
- An NFA accepts a string  $w$  if there is some sequence of choices that leads to an accepting state.



# Massive Parallelism

- An NFA can be thought of as a DFA that can be in many states at once.
- At each point in time, when the NFA needs to follow a transition, it tries all the options at the same time.
- The NFA accepts if *any* of the states that are active at the end are accepting states. It rejects otherwise.

New Stuff!

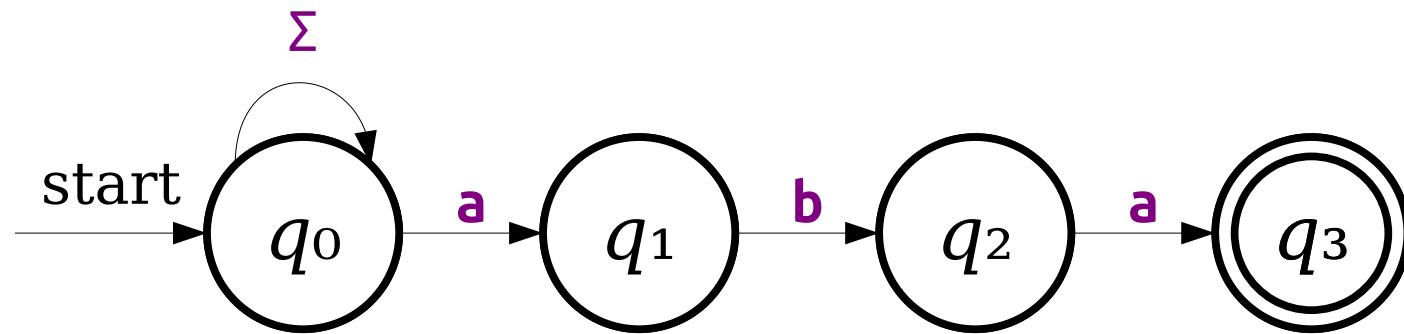
Just how powerful *are* NFAs?

# NFAs and DFAs

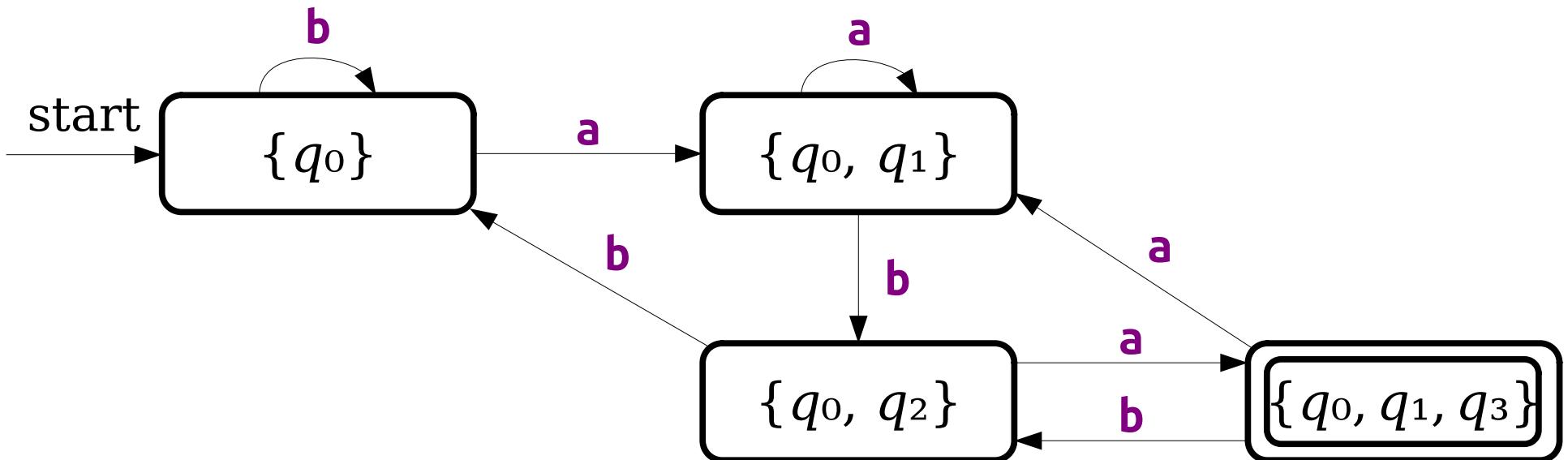
- Any language that can be accepted by a DFA can be accepted by an NFA.
- Why?
  - Every DFA essentially already *is* an NFA!
- **Question:** Can any language accepted by an NFA also be accepted by a DFA?
- Surprisingly, the answer is **yes!**

## ***Thought Experiment:***

How would you simulate an NFA in software?



	$a$	$b$
$\{q_0\}$	$\{q_0, q_1\}$	$\{q_0\}$
$\{q_0, q_1\}$	$\{q_0, q_1\}$	$\{q_0, q_2\}$
$\{q_0, q_2\}$	$\{q_0, q_1, q_3\}$	$\{q_0\}$
$^*\{q_0, q_1, q_3\}$	$\{q_0, q_1\}$	$\{q_0, q_2\}$



# The Subset Construction

- This procedure for turning an NFA for a language  $L$  into a DFA for a language  $L$  is called the ***subset construction***.
  - It's sometimes called the ***powerset construction***; it's different names for the same thing!
- Intuitively:
  - Each state in the DFA corresponds to a set of states from the NFA.
  - Each transition in the DFA corresponds to what transitions would be taken in the NFA when using the massive parallel intuition.
  - The accepting states in the DFA correspond to which sets of states would be considered accepting in the NFA when using the massive parallel intuition.
- There's an online ***Guide to the Subset Construction*** with a more elaborate example involving  $\epsilon$ -transitions and cases where the NFA dies; check that for more details.

# The Subset Construction

- In converting an NFA to a DFA, the DFA's states correspond to sets of NFA states.
- ***Useful fact:***  $|\wp(S)| = 2^{|S|}$  for any finite set  $S$ .
- In the worst-case, the construction can result in a DFA that is *exponentially larger* than the original NFA.
- ***Question to ponder:*** Can you find a family of languages that have NFAs of size  $n$ , but no DFAs of size less than  $2^n$ ?

# Regular Languages

- A language  $L$  is called ***regular*** when there's a DFA  $D$  that recognizes  $L$  (that is,  $\mathcal{L}(D) = L$ ).
- ***Theorem:*** A language  $L$  is regular if and only if there's an NFA  $N$  that recognizes it (that is,  $\mathcal{L}(N) = L$ ).
- This fact makes it possible to explore regular languages by considering either DFAs or NFAs.

Time-Out for Announcements!

Please see Sean's post on Ed  
for today's announcements.

Back to CS103!

Motivating Example: ***Numbers***

# Numbers

- Numbers can be written in many ways:

2718

2,718

$2.718 \times 10^3$

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etc.

- How would we design a DFA or NFA that checks if a particular string is a number in some numeral system?

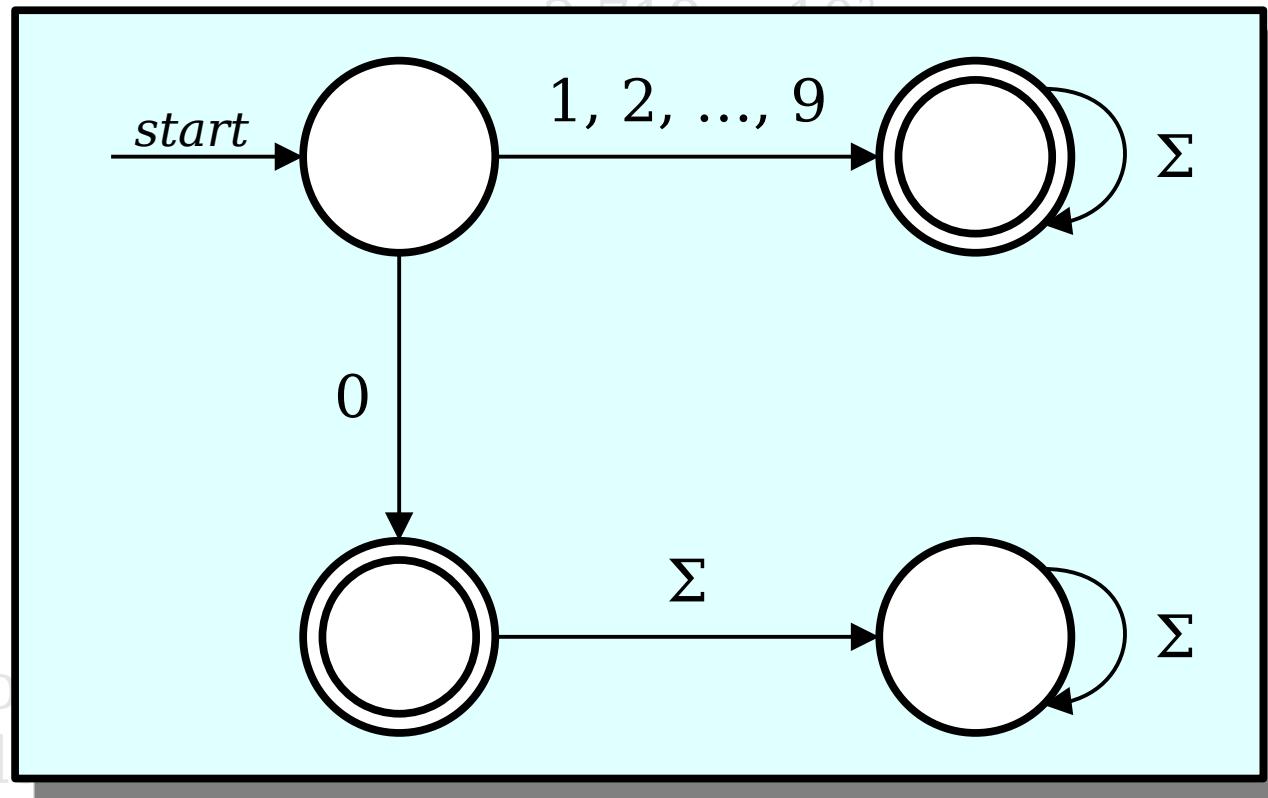
# Numbers

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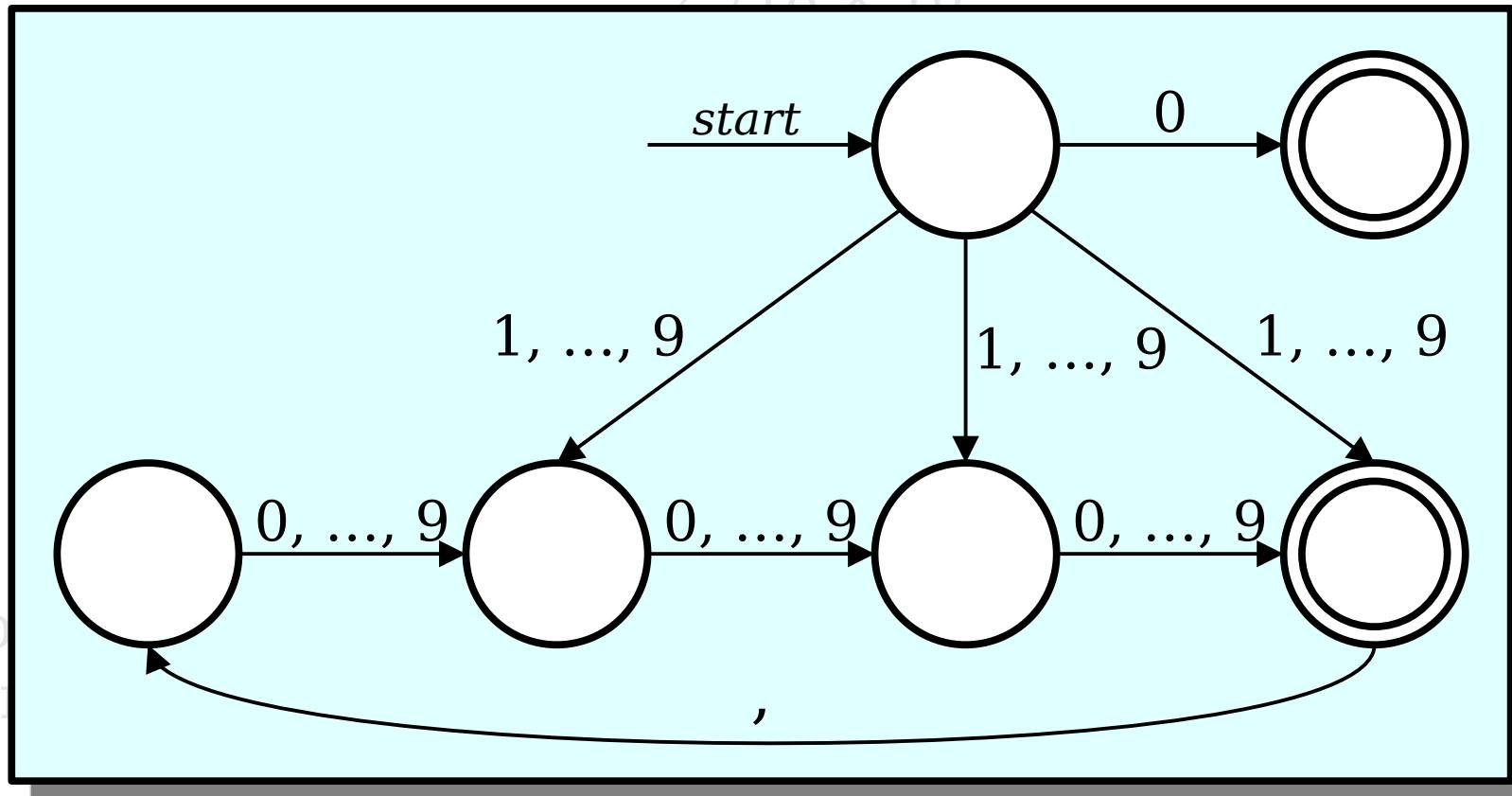


- How would you calculate the value of a number if a particular state represents a digit in a system?

# Numbers

2,718

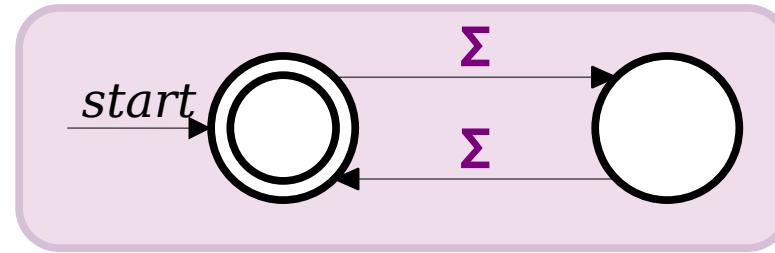
$2718 \times 10^3$



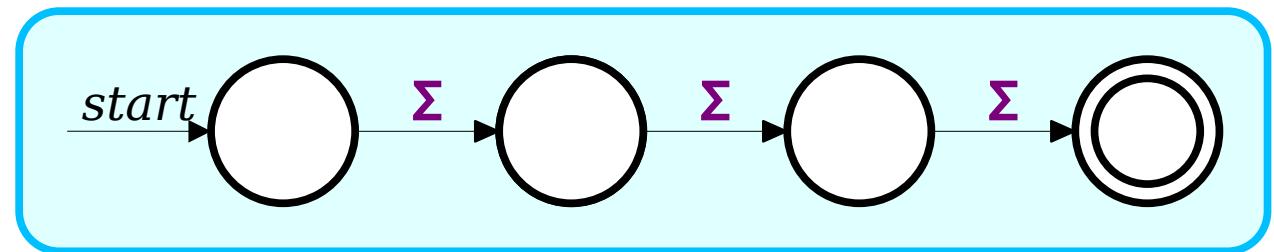
***Practical Question:*** If we can build a bunch of finite automata that all recognize certain patterns, can we build a single finite automaton that recognizes all of those patterns?

# Closure Under Union

- If  $L_1$  and  $L_2$  are languages over the alphabet  $\Sigma$ , the language  $\textcolor{blue}{L_1 \cup L_2}$  is the language of all strings in at least one of the two languages.
- Intuitively, if  $L_1$  and  $L_2$  correspond to languages of strings with one of two different patterns, then  $L_1 \cup L_2$  is the language of strings with at least one of those patterns.
- **Theorem:** If  $L_1$  and  $L_2$  are regular, so is  $L_1 \cup L_2$ .



DFA for  $L_1$

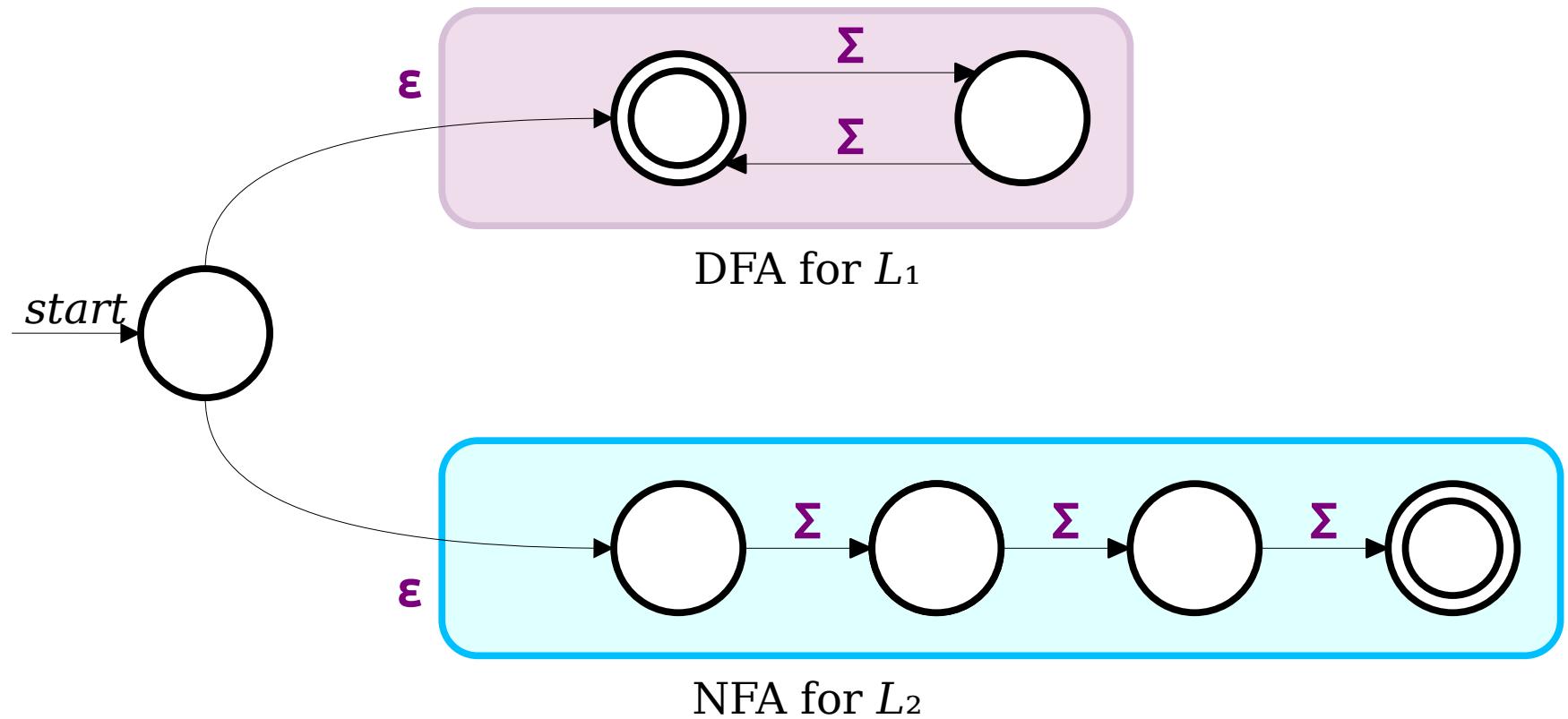


NFA for  $L_2$

$$L_1 = \{ w \in \{a, b\}^* \mid w \text{ has even length} \}$$

$$L_2 = \{ w \in \{a, b\}^* \mid w \text{ has length exactly three} \}$$

Construct an NFA for  $L_1 \cup L_2$ .



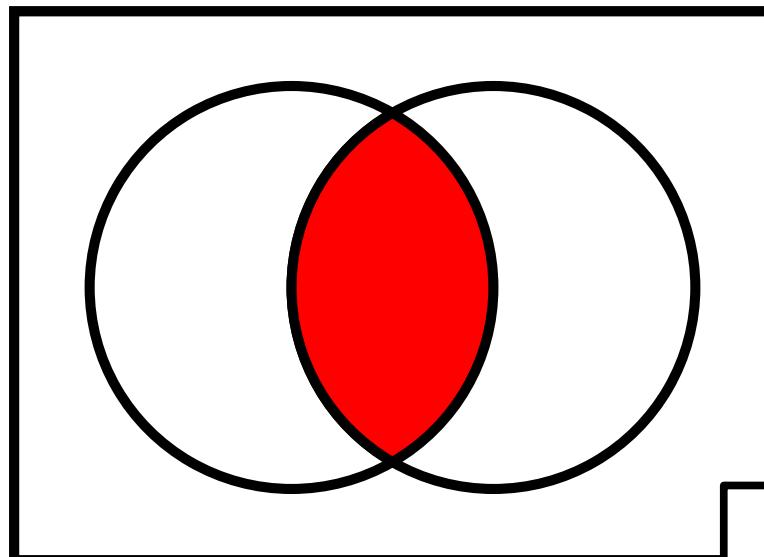
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$$L_2 = \{ w \in \{a, b\}^* \mid w \text{ has length exactly three} \}$$

Construct an NFA for  $L_1 \cup L_2$ .

# Closure Under Intersection

- If  $L_1$  and  $L_2$  are languages over  $\Sigma$ , then  $\textcolor{blue}{L_1 \cap L_2}$  is the language of strings in both  $L_1$  and  $L_2$ .
- Intuitively,  $L_1 \cap L_2$  is the set of strings meeting the requirements of each language.
- **Theorem:** If  $L_1$  and  $L_2$  are regular, so is  $L_1 \cap L_2$ .



$$\overline{L}_1 \cup \overline{L}_2$$

Hey, it's De  
Morgan's laws!

# Concatenation

# Numbers

- Numbers can be written in many ways:

2718

2,718

$2.718 \times 10^3$

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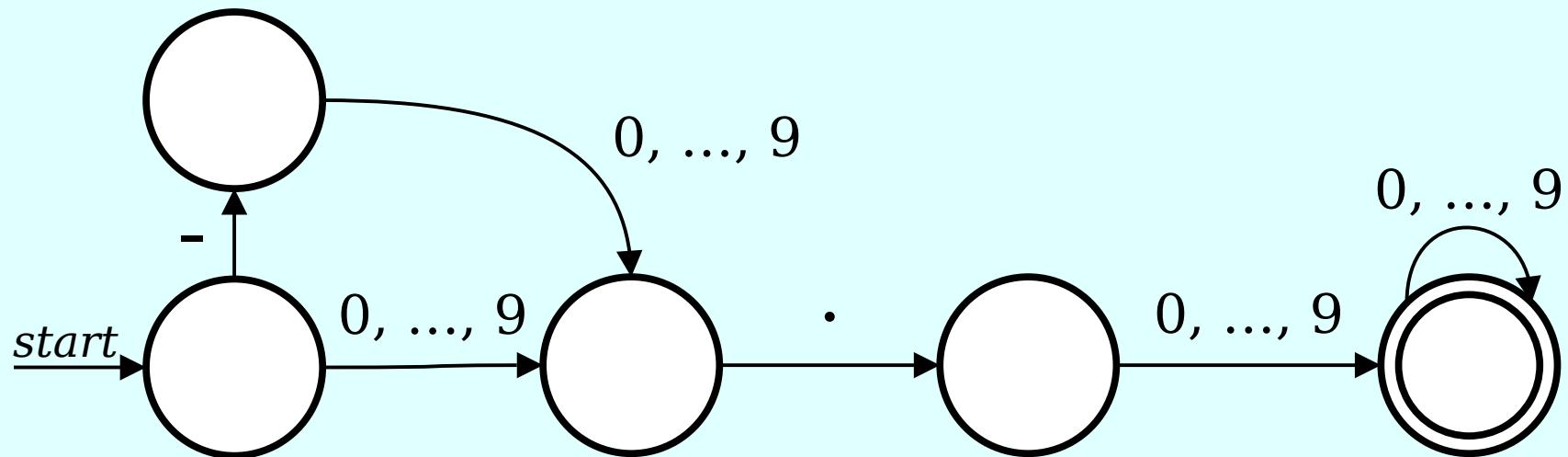
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etc.

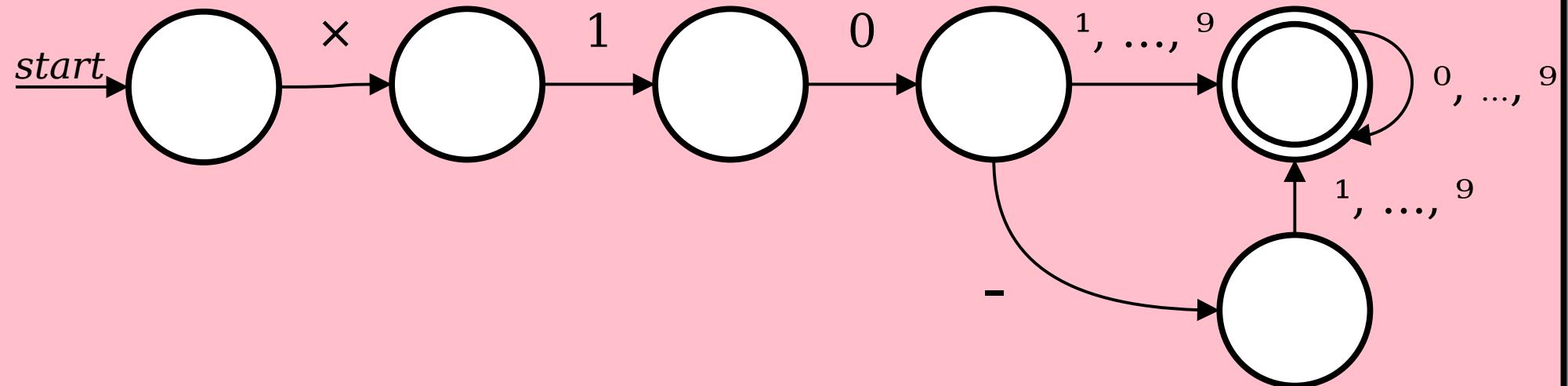
- How would we design a DFA or NFA that checks if a particular string is a number in some numeral system?



$2.718 \times 10^3$

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**Question:** If you can build finite automata to match the first and second halves of a pattern, can you build a single finite automaton that matches the full pattern?

# String Concatenation

- If  $w \in \Sigma^*$  and  $x \in \Sigma^*$ , the **concatenation** of  $w$  and  $x$ , denoted  $wx$ , is the string formed by tacking all the characters of  $x$  onto the end of  $w$ .
- Example: if  $w = \text{quo}$  and  $x = \text{kka}$ , the concatenation  $wx = \text{quokka}$ .
- This is analogous to the  $+$  operator for strings in many programming languages.
- Some facts about concatenation:
  - The empty string  $\epsilon$  is the **identity element** for concatenation:

$$w\epsilon = \epsilon w = w$$

- Concatenation is **associative**:

$$wx y = w(xy) = (wx)y$$

# Concatenation

- The ***concatenation*** of two languages  $L_1$  and  $L_2$  over the alphabet  $\Sigma$  is the language

$$L_1 L_2 = \{ x \mid \exists w_1 \in L_1. \exists w_2 \in L_2. x = w_1 w_2 \}$$

- Let  $L_1 = \{ \mathbf{ab}, \mathbf{ba} \}$  and  $L_2 = \{ \mathbf{aa}, \mathbf{bb} \}$ . What is  $L_1 L_2$ ?

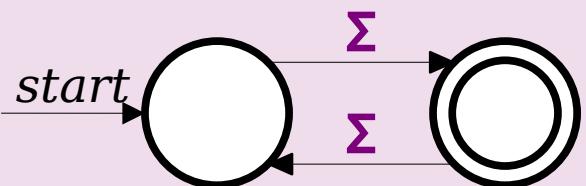
Answer at  
<https://cs103.stanford.edu/pollev>

# Concatenation Example

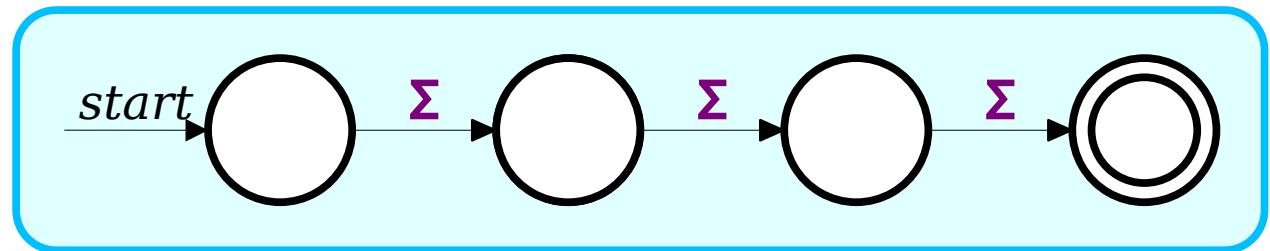
- Let  $\Sigma = \{ \mathbf{a}, \mathbf{b}, \dots, \mathbf{z}, \mathbf{A}, \mathbf{B}, \dots, \mathbf{z} \}$  and consider these languages over  $\Sigma$ :
  - ***Noun*** = {  $\mathbf{Puppy}$ ,  $\mathbf{Rainbow}$ ,  $\mathbf{Whale}$ , ... }
  - ***Verb*** = {  $\mathbf{Hugs}$ ,  $\mathbf{Juggles}$ ,  $\mathbf{Loves}$ , ... }
  - ***The*** = {  $\mathbf{The}$  }
- The language ***TheNounVerbTheNoun*** is
  - {  $\mathbf{ThePuppyHugsTheWhale}$ ,  
 $\mathbf{TheWhaleLovesTheRainbow}$ ,  
 $\mathbf{TheRainbowJugglesTheRainbow}$ , ... }

# Concatenation

- The **concatenation** of two languages  $L_1$  and  $L_2$  over the alphabet  $\Sigma$  is the language  
$$L_1L_2 = \{ x \mid \exists w_1 \in L_1. \exists w_2 \in L_2. x = w_1w_2 \}$$
- Two views of  $L_1L_2$ :
  - The set of all strings that can be made by concatenating a string in  $L_1$  with a string in  $L_2$ .
  - The set of strings that can be split into two pieces: a piece from  $L_1$  and a piece from  $L_2$ .
- **Theorem:** If  $L_1$  and  $L_2$  are regular languages, then so is  $L_1L_2$ .



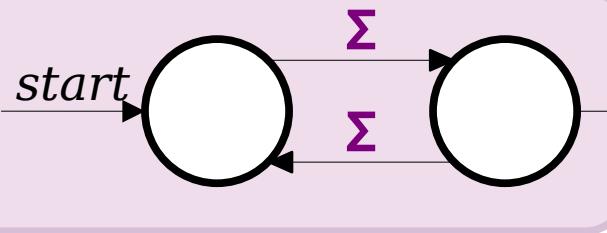
DFA for  $L_1$



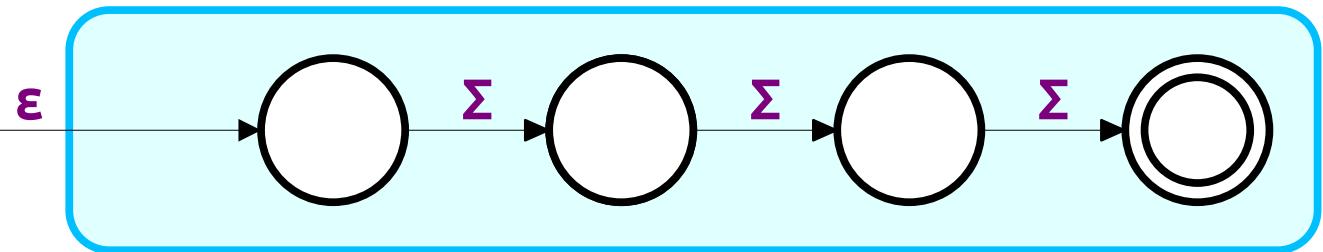
NFA for  $L_2$

$$\begin{aligned}
 L_1 &= \{ w \in \{a, b\}^* \mid w \text{ has odd length} \} \\
 L_2 &= \{ w \in \{a, b\}^* \mid w \text{ has length exactly three} \}
 \end{aligned}$$

Construct an NFA for  $L_1 L_2$ .



DFA for  $L_1$



NFA for  $L_2$

$$\begin{aligned}
 L_1 &= \{ w \in \{a, b\}^* \mid w \text{ has odd length} \} \\
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 \end{aligned}$$

Construct an NFA for  $L_1 L_2$ .

# Numbers

- Suppose we successfully build a finite automaton that checks if a string is a numbers.
- Now, we want to make a new automaton that checks if a string consists of a *series* of numbers.
  - Perhaps we're parsing a data file, for example.
- Do we have to start from scratch? Or could we reuse what we have?

# The Kleene Star

# Lots and Lots of Concatenation

- Consider the language  $L = \{ \text{aa}, \text{b} \}$
- $LL$  is the set of strings formed by concatenating pairs of strings in  $L$ .

$$\{ \text{aaaa}, \text{aab}, \text{baa}, \text{bb} \}$$

- $LLL$  is the set of strings formed by concatenating triples of strings in  $L$ .

$$\{ \text{aaaaaa}, \text{aaaab}, \text{aabaa}, \text{aabb}, \text{baaaa}, \text{baab}, \text{bbaa}, \text{bbb} \}$$

- $LLLL$  is the set of strings formed by concatenating quadruples of strings in  $L$ .

$$\{ \text{aaaaaaaa}, \text{aaaaaab}, \text{aaaabaa}, \text{aaaabb}, \text{aabaaaa}, \text{aabaab}, \text{aabbaa}, \text{aabb}, \text{baaaaa}, \text{baaaab}, \text{baabaa}, \text{baabb}, \text{bbaaaa}, \text{bbaab}, \text{bbbaa}, \text{bbbb} \}$$

# Language Exponentiation

- We can define what it means to “exponentiate” a language as follows:
- $L^0 = \{\varepsilon\}$ 
  - Intuition: The only string you can form by gluing no strings together is the empty string.
  - Notice that  $\{\varepsilon\} \neq \emptyset$ . Can you explain why?
- $L^{n+1} = LL^n$ 
  - Idea: Concatenating  $(n+1)$  strings together works by concatenating  $n$  strings, then concatenating one more.
- **Question to ponder:** Why define  $L^0 = \{\varepsilon\}$ ?
- **Question to ponder:** What is  $\emptyset^0$ ?

# The Kleene Closure

- An important operation on languages is the **Kleene closure**, or **Kleene star**, which is defined as

$$L^* = \{ w \in \Sigma^* \mid \exists n \in \mathbb{N}. w \in L^n \}$$

- Mathematically:

$$w \in L^* \leftrightarrow \exists n \in \mathbb{N}. w \in L^n$$

- Intuitively,  $L^*$  is the language all possible ways of concatenating zero or more strings in  $L$  together, possibly with repetition.
- **Question to ponder:** What is  $\emptyset^*$ ?

# The Kleene Closure

If  $L = \{ \text{ a, bb } \}$ , then  $L^* = \{$

$\varepsilon,$

**a, bb,**

**aa, abb, bba, bbbb,**

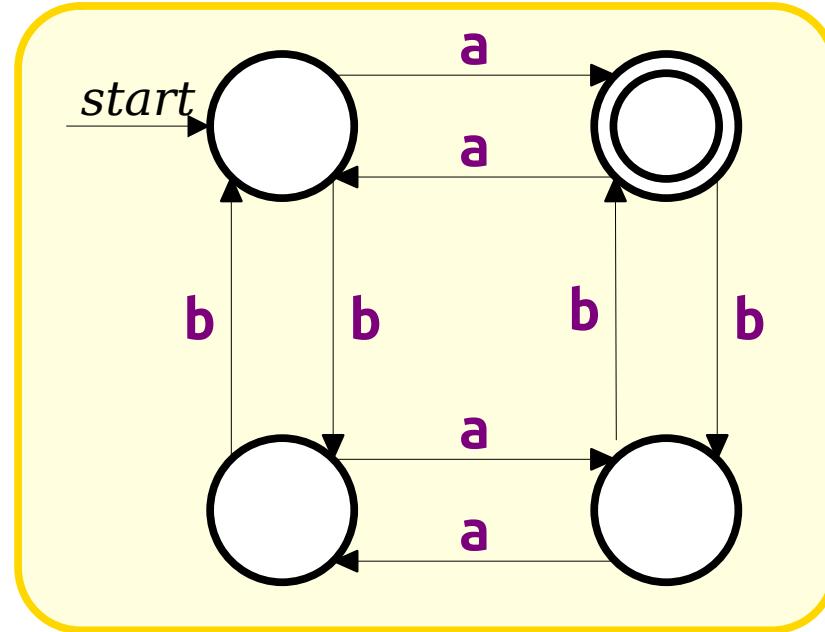
**aaa, aabb, abba, abbbb, bbaa, bbabb, bbbba, bbbbb,**

...

}

Think of  $L^*$  as the set of strings you can make if you have a collection of stamps – one for each string in  $L$  – and you form every possible string that can be made from those stamps.

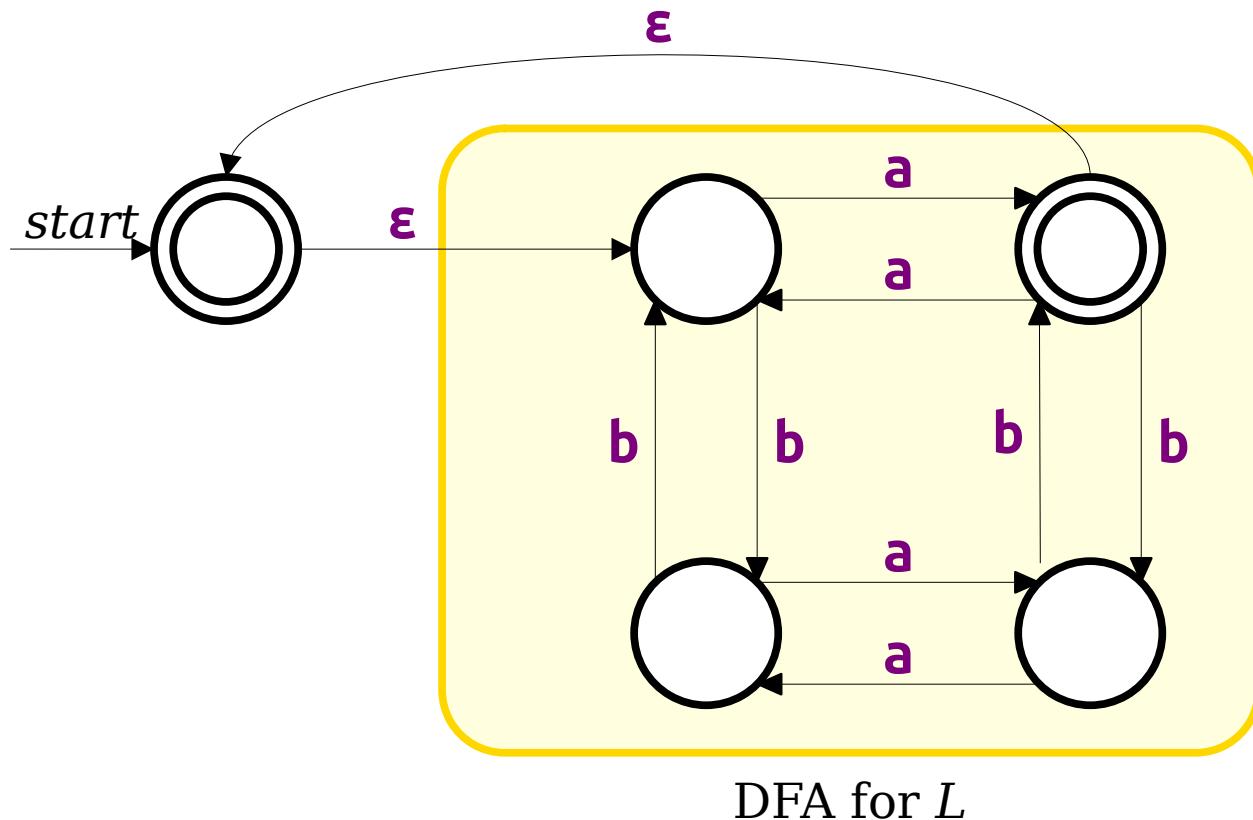
**Theorem:** If  $L$  is a regular language, so is  $L^*$ .



DFA for  $L$

$L = \{ w \in \{a, b\}^* \mid w \text{ has an odd number of } a\text{'s and an even number of } b\text{'s } \}$

Construct an NFA for  $L^*$ .



DFA for  $L$

$L = \{ w \in \{a, b\}^* \mid w \text{ has an odd number of } a\text{'s and an even number of } b\text{'s} \}$

Construct an NFA for  $L^*$ .

# Closure Properties

- **Theorem:** If  $L_1$  and  $L_2$  are regular languages over an alphabet  $\Sigma$ , then so are the following languages:
  - $L_1 \cup L_2$
  - $L_1 \cap L_2$
  - $L_1L_2$
  - $L_1^*$
- These are some of the ***closure properties of the regular languages.***

# Next Time

- ***Regular Expressions***
  - Building languages from the ground up!
- ***Thompson's Algorithm***
  - A UNIX Programmer in Theoryland.
- ***Kleene's Theorem***
  - From machines to programs!